



DCU-003-2031002

Seat No. \_\_\_\_\_

**B. C. A. (Sem. I) (CBCS) (W.E.F. 2019) Examination**

August - 2022

**Problem Solving Methodology &  
Programming in C : CS-02  
(New Course)**

**Faculty Code : 003**

**Subject Code : 2031002**

Time :  $2\frac{1}{2}$  Hours]

[Total Marks : 70

**Instruction :** Write answers any five questions.

- 1 (a) Answer the Following : 4
- (1) Keyword can be used as identifier. [True / False].
  - (2) Which character is used to terminate string ?
  - (3) \_\_\_\_\_ is step by step sequence of simple logic.
  - (4) How many tokens available in C?
- (b) Answer in Brief : 2
- What is variable ? Write down rules for naming variable.
- (c) Answer in Brief : 3
- Explain Types casting with example.
- (d) Answer in Detail : 5
- Explain Data types.
- 2 (a) Answer the Following : 4
- (1) Which variable is false in C language?  
(a) s1 (b) 1s  
(c) s\_1 (d) s123
  - (2) C language was designed and written by \_\_\_\_\_.
  - (3) All pre - processor directives begins with \_\_\_\_\_.
  - (4) The format specifier for float data type is \_\_\_\_\_.
- (b) Answer in Brief : 2
- Draw a flow chart to enter 2 values and swap it.
- (c) Answer in Brief : 3
- Briefly Explain pre-processor in C.
- (d) Answer in Detail : 5
- List out different operators and explain any three operators in Detail.

- 3 (a) Answer the Following : 4
- (1) In switch case, if no any case value match with condition then statement following \_\_\_\_\_ will execute.
  - (2) List out Jumping statements in C.
  - (3) \_\_\_\_\_ statement can be used to terminate particular case.
  - (4) In Goto statement the label is followed by \_\_\_\_\_.
- (b) Answer in Brief : 2  
Explain for loop with syntax and example.
- (c) Answer in Brief : 3  
Explain nested if with syntax and example.
- (d) Answer in Detail : 5  
Explain switch case with syntax and example.
- 4 (a) Answer the Following : 4
- (1) A loop within the loop is called \_\_\_\_\_.
  - (2) Which type of value can be specified in switch statement?
  - (3) \_\_\_\_\_ is known as exit control loop in C.
  - (4) \_\_\_\_\_ is used to represent false part in conditional Operator.
- (b) Answer in Brief : 2  
Explain ternary operators with example.
- (c) Answer in Brief : 3  
Write a program code to check number is Armstrong or not.
- (d) Answer in detail : 5  
Explain break and continue statements with example.
- 5 (a) Answer the Following : 4
- (1) \_\_\_\_\_ is a default storage class.
  - (2) A \_\_\_\_\_ is a block of code to perform specific task.
  - (3) Rand() generates \_\_\_\_\_.
  - (4) Which header file is used with string functions?
- (b) Answer in Brief : 2  
Explain ceil() and floor() with Example.
- (c) Answer in Brief : 3  
Explain different memory allocation functions.
- (d) Answer in Detail : 5  
Explain call by value and call by reference with example.

- 6 (a) Answer the Following : 4  
 (1) UDF stands for \_\_\_\_\_.  
 (2) Write down syntax for calloc().  
 (3) \_\_\_\_\_() is used to return length of any given string.  
 (4) \_\_\_\_\_() is used to compare string arguments character by character.
- (b) Answer in Brief : 2  
 Explain to upper() and to lower() with example.
- (c) Answer in Brief : 3  
 Explain Recursion with suitable example.
- (d) Answer in Detail : 5  
 Explain different storage classes in C.
- 7 (a) Answer the Following : 4  
 (1) Array is \_\_\_\_\_ data type.  
 (2) Array index always starts with \_\_\_\_\_.  
 (3) Array can be initialized at \_\_\_\_\_ & \_\_\_\_\_.  
 (4) Write down syntax for one dimension array.
- (b) Answer in Brief : 2  
 Differentiate : structure and union.
- (c) Answer in Brief : 3  
 Explain array of structure with suitable example.
- (d) Answer in Detail : 5  
 Write a program code to perform addition of two matrix by example.
- 8 (a) Answer the Following : 4  
 (1) To access member of the structure \_\_\_\_\_ operator can be used.  
 (2) \_\_\_\_\_ keyword is used to create structure.  
 (3) Union is a \_\_\_\_\_ data type.  
 (4) Structure members are stored in \_\_\_\_\_ memory location.
- (b) Answer in Brief : 2  
 Explain Nested structure.
- (c) Answer in Brief : 3  
 Explain UDF with structure by example.
- (d) Answer in Detail : 5  
 What is array ? Explain 1-d array with suitable example.

- 9 (a) Answer the Following : 4
- (1) Which function is used to close the currently opened file?
  - (2) argc means \_\_\_\_\_.
  - (3) Feof() returns \_\_\_\_\_.
  - (4) A value of pointer variable can be always \_\_\_\_\_ of another variable.
- (b) Answer in Brief : 2  
Explain Pointer to pointer.
- (c) Answer in Brief : 3  
Explain pointer within array with example.
- (d) Answer in Detail : 5  
Write a program code to copy content of one file into another file.
- 10 (a) Objective Type Questions : 4
- (1) \_\_\_\_\_() is used to move file pointer to the beginning of the file.
  - (2) Ftell returns \_\_\_\_\_.
  - (3) \_\_\_\_\_ is pointer array which points to each argument which is passed to main().
  - (4) To read data from the particular file, the file must be open in \_\_\_\_\_ mode.
- (b) Answer in Brief : 2  
Explain Poiner to structure with suitable example.
- (c) Answer in Detail : 3  
Explain Fseek(), rename() and Rewind() with example.
- (d) Write note on : 5  
Explain Command line Argument with example.
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